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CLAIM AMENDMENTS

Claim 1 (currently amended) A fantasy sports drafting system comprising, in combination:

a computer server having fantasy sports drafting software loaded thereon; a plurality of personal computers located in a single physical location and in communication with said computer server;

wherein said plurality of personal computers have fantasy sports drafting software loaded thereon;

at least one plurality of display monitors, located in said single physical location and coupled to said personal computers;

wherein said fantasy sports drafting software permits execution of the following steps:

inputting of identifying information relating to a plurality of teams participating in a fantasy draft;

inputting information regarding player selections occurring during said fantasy draft;

generating a roster for each of said plurality of teams; and displaying each said roster on at least one of said plurality of display monitors;

wherein each said roster, when displayed on said at least one display monitor, may be simultaneously viewed by a plurality of fantasy draft participants co-located at said single physical location.

**Claim 2 (original)** The system of claim 1, further comprising a hub interposed between said computer server and said plurality of personal computers.

**Claim 3 (original)** The system of claim 1 further comprising a console in communication with said computer server.

**Claim 4 (currently amended)** The system of claim 3 wherein said console is coupled to a said hub.

**Claim 5 (original)** The system of claim 1 wherein said identifying information includes a team name.

**Claim 6 (original)** The system of claim 5 wherein said identifying information further includes a participant name.

**Claim 7 (original)** The system of claim 1 wherein said player selections information includes a name and position of a player selected during said fantasy draft.

**Claim 8 (currently amended)** The system of claim 1, wherein said fantasy sports drafting software further permits execution of the step of inputting information regarding an amount spent to select a player during said fantasy draft.

**Claim 9 (currently amended)** The system of claim 8, wherein said fantasy sports drafting software further permits execution of the step of calculating an amount of money available to be spent by a participant in said fantasy draft.

Claim 10 (currently amended) A method for conducting a fantasy sports draft comprising the steps of:

inputting of identifying information relating to teams participating in a fantasy draft;

inputting information regarding player selections occurring during said fantasy draft;

generating a roster for each said team;

displaying each said roster on at least one display monitor as it is being assembled so that each said roster it may be simultaneously viewed by a plurality of participants in said fantasy draft during said fantasy draft;

wherein said at least one display monitor is co-located with said plurality of participants in said fantasy draft.

Claim 11 (original) The method of claim 10 wherein said identifying information includes a team name.

Claim 12 (original) The method of claim 11 wherein said identifying information further includes a participant name.

Claim 13 (original) The method of claim 10 wherein said player selections information includes a name and position of a player selected during said fantasy draft.

Claim 14 (currently amended) The method of claim 10, further comprising the step of inputting information regarding an amount spent to select a player during said fantasy draft.

**Claim 15 (currently amended)** The method of claim 14, further comprising the step of calculating an amount of money available to be spent by a participant in said fantasy draft.

**Claim 16 (original)** The method of claim 10, further comprising the step of permitting at least one participant who is not co-located with said display monitors to participate in said fantasy draft.

**Claim 17 (original)** The method of claim 10 further comprising the step of printing a team roster for each participating team.

**Claim 18 (currently amended)** The method of claim 10, further comprising the step of uploading downloading to a server associated with a web-site an electronic version of at least one team roster for at least one participating team, so that said team roster it may be downloaded uploaded by at least one said participant.